**Brainstorm**

* Website
* Games(Option #1)
* Game modify(Easier option)

**Project brainstorming:**

* Intro and outro screens
* Sprite swap (done)
* Pipe with the rock face on it (done)
* Adding database for score(done)
* Background ?(done)

**Coding standard and style guide:**

hello\_the (underscore names)

Spaces

Indent is 2

**Project specification Document:**

The game is flappy bird. The AI will control the bird so it doesn’t hit the pipes. We are adding mods to the sprites. We plan on adding an intro/outro screen, the rock’s face on the pipes, etc.

**Role and responsibilities:**

* Zoey and Kyle brainstorming and planning documents
* Kieran, Jacob, Kyle, and Zoey are modifying code
* Jacob is making new sprites

**Testing document:**

To test the game we have to run it in Pycharm to make sure the mods we are adding are working the way they should be. We test that the game works and that the images are loading up properly. The extreme cases we have that need to be tested are the start and end screen and images/sprites appearing as they should.